

**AminetPart**

**COLLABORATORS**

|               |                              |                |                  |
|---------------|------------------------------|----------------|------------------|
|               | <i>TITLE :</i><br>AminetPart |                |                  |
| <i>ACTION</i> | <i>NAME</i>                  | <i>DATE</i>    | <i>SIGNATURE</i> |
| WRITTEN BY    |                              | August 4, 2022 |                  |

**REVISION HISTORY**

| NUMBER | DATE | DESCRIPTION | NAME |
|--------|------|-------------|------|
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## Chapter 1

# AminetPart

### 1.1 Shoot-em-up games

Click name to unpack, description to read the readme or get help

| File               | Dir        | Size | Age | Description                                    |
|--------------------|------------|------|-----|--|
| Battlecraft_ED.lha | game/shoot | 139K | 3   | Editor for battlecraft (Warcraft II - clone ↩) |
| botssl.lha         | game/shoot | 210K | 5   | AMOS Shoot-em-up                               |
| poweroids13.lha    | game/shoot | 429K | 4   | Multitasking Asteroids, raytraced gfx, 1-4 ↩   |
| Pl                 |            |      |     |  |
| stardefender10.lha | game/shoot | 377K | 1   | Arcade classic, runs in multitasking           |
| targets2.lha       | game/shoot | 85K  | 5   | Shoot as many targets as you can in 1 ↩        |
| minute.            |            |      |     |  |